



Art & Design Progression of Skills Years 1-6



EYFS	Expressive Arts and Design <u>ELG: Creating with Materials</u> Children at the expected level of development will: - Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function; - Share their creations, explaining the process they have used; - Make use of props and materials when role playing characters in narratives and stories.					
National Curriculum	Key stage 1 Pupils should be taught: <ul style="list-style-type: none"> to use a range of materials creatively to design and make products to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. Key stage 2 Pupils should be taught: <ul style="list-style-type: none"> to create sketch books to record their observations and use them to review and revisit ideas to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] about great artists, architects and designers in history. 					
Coverage	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	Explore mark making, experiment with drawing lines and use 2D shapes to draw.	Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials.	Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing. Use a range of drawing media.	Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing.	Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.	Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life.
Painting	Develop skill and control when painting. Paint with expression.	Further improve skill and control when painting. Paint with creativity and expression.	Increase skill and control when painting. Apply greater expression	Develop skill and control when painting. Paint with	Control brush strokes and apply tints and shades when painting. Paint	Paint with greater skill and control, applying tonal techniques and



Art & Design Progression of Skills Years 1-6



			and creativity to own paintings.	expression. Analyse painting by artists.	with greater skill and expression.	more complex colour theory to own work.
Materials and Sculpture	Learn a range of materials and techniques such as clay etching, printing and collage.	Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay.	Use materials such as paper weaving, tie dying, sewing and other craft skills to design and make products.	Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work.	Create mixed media art using found and reclaimed materials. Select materials for a purpose.	Make repeat patterns using printing techniques, create digital art and 3D sculptural forms.
Formal elements: Colour	Remember the primary colours and how to mix them to create secondary colours. Create shades of a colour and choose an	Mix, apply and refine colour mixing for purpose using wet and dry media. Describe their colour selections	Increase awareness and understanding of mixing and applying colour, including use of natural pigments. Use aspects of colour such as tints and shades	Analyse and describe colour and painting techniques in artists work. Manipulate colour for print.	Select and mix more complex colours to depict thoughts and feelings.	Mix and apply colours to represent still life objects from observation. Express feelings and emotions through colour. Study colours used by Impressionist painters.
Formal elements: Form	Learn about form and space through making sculptures and developing language.	Extend their practical ability to create 3D sculptural forms and begin to understand how to represent form when drawing.	Further develop their ability to describe 3D form in a range of materials, including drawing.	Develop their ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work.	Further extend their ability to describe and model form in 3D using a range of materials.	Express and articulate a personal message through sculpture. Analyse and study artists' use of form.
Formal elements: Line	Use, express and experiment with line for purpose, then use	Draw lines with increased skill and confidence. Use line for expression when drawing portraits.	Express and describe organic and geometric forms	Learn and apply symmetry to draw accurate shapes. Analyse and describe	Extend and develop a greater understanding of	Deepen knowledge and understanding of using line when drawing portraits.



Art & Design Progression of Skills Years 1-6



	appropriate language to describe lines.		through different types of line.	how artists use line in their work.	applying expression when using line.	Develop greater skill and control. Study and apply the techniques of other artists.
Formal elements: Pattern	Understand patterns in nature, design and make patterns in a range of materials.	Learn a range of techniques to make repeating and nonrepeating patterns. Identify natural and man-made patterns. Create patterns of their own.	Construct a variety of patterns through craft methods. Further develop knowledge and understanding of pattern.	Create original designs for patterns using geometric repeating shapes. Analyse and describe how other artists use pattern.	Construct patterns through various methods to develop their understanding.	Represent feelings and emotions through patterns. Create sophisticated artwork using their knowledge of pattern.
Formal elements: Shape	Identify, describe and use shape for purpose.	Compose geometric designs by adapting the work of other artists to suit their own ideas.	Identify, draw and label shapes within images and objects. Create and form shapes from 3D materials.	Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artist's work.	Composing original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.	Fluently sketch key shapes of objects when drawing. Create abstract compositions using knowledge of other artists' work.
Formal elements: Texture	Use materials to create textures	Identify and describe different textures. Select and use appropriate materials to create textures.	Analyse and describe texture within artists' work.	Use a range of materials to express complex textures.	Develop understanding of texture through practical making activities.	Understand how artists manipulate materials to create texture.
Formal elements: Tone	Understand what tone is and how to apply this to their own work.	Experiment with pencils to create tone. Use tone to create form when drawing.	Develop skill and control when using tone. Learn and use simple shading rules.	Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects. Analyse and describe use of tone in artists' work.	Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.	Increase awareness of using tone to describe light and shade, contrast, highlight and shadow. Manipulate tone for halo and chiaroscuro techniques.



Art & Design Progression of Skills Years 1-6



Sketchbooks	To use sketchbooks through teacher modelling. Use sketchbooks to record thoughts and ideas and to experiment with materials.	To use sketchbooks more effectively through further teacher modelling. Use sketchbooks to record thoughts and ideas and to experiment with materials.	To use sketchbooks to generate ideas and record thoughts and observations. Make records of visual experiments.	Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique	Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.	Make personal investigations and record observations in sketchbooks. Record experiments with media and try out new techniques and processes in sketchbooks.
Artists	Study the work of the artists: Hannah Sessions (local St Albans artist), Andy Goldsworthy, Clarice Cliff, Hoang Tien Quyet, Andy Warhol	Study the work of the artists: R.W Alley, Lady Elizabeth Wilbraham, Paul Klee- Castle and the Sun, Courtney Mattison, Georgia O'Keefe, Matilda Smith & Lillian Snelling	Study the work of the artists: Jen Aranyi, L.S. Lowry 'Group of children', 'Britain at Play' Anthony Gormley, Yinka Shonabare	Study the work of the artists: Nicole Dyer, SH Raza, Henri Matisse, Frida Kahlo	Study the work of the artists: Monet, Picasso, Rae Smith, Paul Cezanne, Alice Kettle	Study the work of the artists: Antonio Davis, Luba Lukova, Faith Ringgold, Shepard Fairey, Banksy, Zaha Hadid, Thandiwe Muriu