

Construction Area Progression Map



Progression of Skills	Resources
<p>Creating a structure</p> <ul style="list-style-type: none"> • Uses resources to build towers. • Builds vertical models. <p>Spatial Awareness</p> <ul style="list-style-type: none"> • Constructs in a large space with large blocks. • Constructs in a small space with small blocks. <p>Constructing with a purpose in mind</p> <ul style="list-style-type: none"> • Has an idea about what they will build before they begin. • Selects resources they need as they go. 	<ul style="list-style-type: none"> • Duplo • Stickle bricks • Mobilo • Small block • Large blocks • Natural resources, e.g. shells, pebbles, sticks • A range of open ended and themed small world resources • Photos of different buildings
<p>Creating a structure</p> <ul style="list-style-type: none"> • Uses resources to construct buildings. • Positions resources both vertically and horizontally. <p>Spatial Awareness</p> <ul style="list-style-type: none"> • Connects buildings and structures (e.g. putting a road between buildings). • Select the appropriate sized blocks/construction resources for their chosen purpose. • Select the appropriate sized blocks/construction resources for chosen workspace. • Understands safety elements (e.g. if tower is taller than themselves then it might hurt them if it falls). <p>Constructs with a purpose in mind</p> <ul style="list-style-type: none"> • Knows what they want to build when they begin to construct. • Plans what they will use. • Chooses small world resources to enhance construction. 	<ul style="list-style-type: none"> • Lego • Mobilo • Small blocks • Large Blocks • Bamboo stilts and platform • Marble run • Squared paper • Fabric • Natural resources, e.g. shells, pebbles, sticks • Loose parts • A range of open ended and themed small world resources • Clipboards, plain paper, pencils and other drawing implements
<p>Creating a structure</p> <ul style="list-style-type: none"> • Combines resources to create a structure. • Builds more elaborate structures. • Includes systems (e.g. pathways, roads, bridges etc) and adds detail to structure. • Ensures model is stable. <p>Spatial Awareness</p> <ul style="list-style-type: none"> • Build a house/model with different rooms or different parts. • Uses smaller blocks/construction tools to create intricate structures. <p>Constructs with a purpose in mind</p> <ul style="list-style-type: none"> • Change, adapt and modify model to serve a purpose. • Combine construction resources to create model. • Creates a design before they construct. • Chooses appropriate small world resources to enhance construction. 	<ul style="list-style-type: none"> • Small blocks • Nuts and bolts • Handles • Wheels and axels • Knex • Squared paper/design sheets • Fabric • Natural resources, e.g. shells, pebbles, sticks • Loose parts • A range of open ended and themed small world resources • Spanner, screwdriver, hammer (child-safe tools) • Rulers, measuring tape

Construction Area Progression Map



Area-Specific Vocabulary	Key Questions
<p><u>Core</u></p> <p>Build, make, fit, join, fix, mend, turn, spin, move, push, clip, balance Plan, draw, write</p> <p>Tall, short, taller, shorter, big, small, bigger, smaller Wood, metal, plastic, cardboard</p> <p>On top, underneath, next to, beside, inside, outside, behind, in front, between Strong, bendy, hard, soft, thick, thin, clear</p> <p>House, tower, town, shop, building Walls, roof, windows, door, rooms, wheel Round, flat, pointed, corner, curved</p> <p>Circle, square, rectangle, triangle, semi-circle Brick, piece</p> <p>Top, bottom, middle</p> <p><u>Extended</u></p> <p>Fasten, attach, connect Measure, repair, design</p> <p>Stack, collapse, combine, slot, rotate, twist Wide, narrow, wider, narrower, high, low Transparent, flexible, weak, rough, smooth Overhang, supports, stable</p> <p>Temple, church, mosque, landmark, shelter</p> <p>Frame, bridge, arch, system, structure, hinge, handle Cube, cuboid, pyramid, cone</p> <p>Horizontal, vertical</p>	<ul style="list-style-type: none"> • What are you building/making? • Can you tell me about what you are making? • Can you draw your idea? • What are you using to make it? • What type of material is it made from? • Why have you built a...? • What makes this building a? • Why did you choose to use...? • What could this be used for? • How could we change this part? • How did you fit these pieces together? • What could you add to your creation to make it even better? • Can you describe the different parts? • What could you use/try instead? • How could you make it stronger/ taller/wider? • What shape or size piece will fit here? • Where could we put this piece? • What shall we try next? • I wonder how we could make a... • Can you show me how you joined these pieces together? • Which method worked best? • What else could we try? • Can you tell me what you've made? • Can you take a photo of your model? • How are your models similar/different? • Do you want to change anything? • Would you do anything differently nexttime? • Shall we make a sign for your model to tell other people about what you've made?